

Mutation Testing

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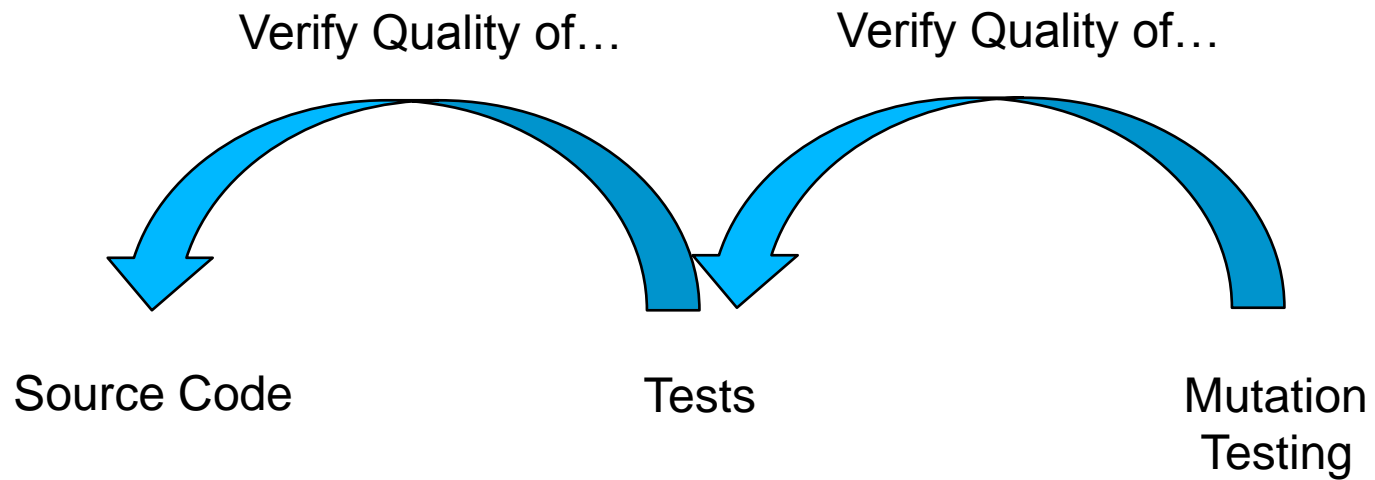
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What is Mutation Testing?

Technique to verify the quality of the tests

What is Mutation Testing?



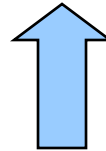
How does it work?

1st Step: Create the Mutant



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The Source
Code



The Mutation "Operator"



The "Mutant"

Examples

DebitCard >>= anotherDebitCard

^(type = anotherDebitCard type)

and: [number = anotherDebitCard number]

Operator: Change #and: by #or:

CreditCard >>= anotherDebitCard

^(type = anotherDebitCard type)

or: [number = anotherDebitCard number]

Examples

Purchase>>netPaid

^self totalPaid - self totalRefunded

Change #- with #+

Purchase>>netPaid

^self totalPaid + self totalRefunded

Why?

How does it help?

How does it work?

2nd Step: Try to Kill the Mutant



The "Mutant"



A Killer
tries to kill the Mutant!



The Test Suite

All tests run → The Mutant Survives!!!

A test fails or errors → The Mutant Dies

Meaning...

The Mutant Survives → The case generated by the mutant is not tested

The Mutant Dies → The case generated by the mutant is tested

Example: The mutant survives

```
DebitCard>>= anotherDebitCard
```

```
^(type = anotherDebitCard type) and: [ number = anotherDebitCard number ]
```



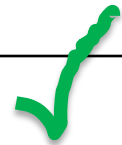
Operator: Change #and: by #or:

```
DebitCard>>= anotherDebitCard
```

```
^(type = anotherDebitCard type) or: [ number = anotherDebitCard number ]
```

```
DebitCardTest>>testDebitCardWithSameNumberShouldBeEqual
```

```
self assert: (DebitCard visaNumbered: 123) = (DebitCard visaNumbered: 123).
```



Example: The mutant dies

```
DebitCard>>= anotherDebitCard
```

```
^(type = anotherDebitCard type) and: [ number = anotherDebitCard number ]
```



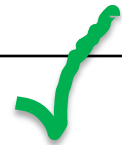
Operator: Change #and: by #or:

```
DebitCard>>= anotherDebitCard
```

```
^(type = anotherDebitCard type) or: [ number = anotherDebitCard number ]
```

```
DebitCardTest>>testDebitCardWithSameNumberShouldBeEqual
```

```
self assert: (DebitCard visaNumbered: 123) = (DebitCard visaNumbered: 123).
```



```
DebitCardTest >>testDebitCardWithDifferentNumberShouldBeDifferent
```

```
self deny: (DebitCard visaNumbered: 123) = (DebitCard visaNumbered: 789).
```



Example: The mutant survives

```
Purchase>>netPaid
```

```
^self totalPaid – self totalRefunded
```



Change #- with #+

```
Purchase>>netPaid
```

```
^self totalPaid + self totalRefunded
```

```
Purchase>>testNetPaid
```

```
| purchase |
```

```
purchase := Purchase for: 20 * euros.
```

```
self assert: purchase netPaid = (purchase totalPaid – purchase totalRefunded)
```



Example: The mutant dies

```
Purchase>>netPaid
```

```
^self totalPaid – self totalRefunded
```



Change #- with #+

```
Purchase>>netPaid
```

```
^self totalPaid + self totalRefunded
```

```
Purchase>>testNetPaidWithOutRefunds ← Renamed!
```

```
| purchase |
```

```
purchase := Purchase for: 20 * euros.
```

```
self assert: purchase netPaid = (purchase totalPaid – purchase totalRefunded)
```



```
Purchase>>testNetPaidWithRefunds
```

```
| purchase |
```

```
purchase := Purchase for: 20 * euros.
```

```
purchase addRefundFor: 10 * euros.
```

```
self assert: purchase netPaid = (purchase totalPaid – purchase totalRefunded)
```



How does it work? - Summary

- Changes the original source code with special “operators” to generate “Mutants”
- Run the test suite related to the changed code
 - If a test errors or fails → Kills the mutant
 - If all tests run → The Mutant survives
- Surviving Mutants show not tested cases



The Important Thing!

MuTalk

Mutation Testing Tool for Smalltalk (Pharo
and Squeak)

Demo

MuTalk – How does it work?

- Runs the test to be sure that all run
- For each method *m*
 - For each operator *o*
 - Changes *m* AST using *o*
 - Compiles mutated code
 - Changes method dictionary
 - Run the tests

MuTalk – Operators

- Boolean messages
 - Remove #not
 - Replace #and: with #eqv:
 - Replace #and: with #nand:
 - Replace #and: with #or:
 - Replace #and: with #secondArgResult:
 - Replace #and: with false
 - Replace #or: First Condition with false
 - Replace #or: Second Condition with false
 - Replace #or: with #and:
 - Replace #or: with #xor:

MuTalk – Operators

- Magnitude messages
 - Replace #'<=' with #<
 - Replace #'<=' with #=
 - Replace #'<=' with #>
 - Replace #'>=' with #=
 - Replace #'>=' with #>
 - Replace #'~=' with #=
 - Replace #< with #>
 - Replace #= with #'~='
 - Replace #> with #<
 - Replace #max: with #min:
 - Replace #min: with #max:

MuTalk – Operators

- Collection messages
 - Remove at:ifAbsent:
 - Replace #reject: with #select:
 - Replace #select: with #reject:
 - Replace Reject block with [:each | false]
 - Replace Reject block with [:each | true]
 - Replace Select block with [:each | false]
 - Replace Select block with [:each | true]
 - Replace detect: block with [:each | false] when #detect:ifNone:
 - Replace detect: block with [:each | true] when #detect:ifNone:
 - Replace do block with [:each]
 - Replace ifNone: block with [] when #detect:ifNone:
 - Replace inject:aValue into:aBlock with aValue
 - Replace sortBlock:aBlock with sortBlock[:a :b| true]

MuTalk – Operators

- Number messages
 - Replace $\#^*$ with $\#/\$
 - Replace $\#+$ with $\#-$
 - Replace $\#-$ with $\#+$
 - Replace $\#/\$ with $\#^*$

MuTalk – Operators

- Flow control messages
 - Remove Exception Handler Operator
 - Replace #ifFalse: receiver with false
 - Replace #ifFalse: receiver with true
 - Replace #ifFalse: with #ifTrue:
 - Replace #ifFalse:IfTrue: receiver with false
 - Replace #ifFalse:IfTrue: receiver with true
 - Replace #ifTrue: receiver with false
 - Replace #ifTrue: receiver with true
 - Replace #ifTrue: with #ifFalse:
 - Replace #ifTrue:ifFalse: receiver with false
 - Replace #ifTrue:ifFalse: receiver with true

Why is not widely used?

Is not new ... - History

Begins in 1971, R. Lipton, “Fault Diagnosis of Computer Programs”

Generally accepted in 1978, R. Lipton et al, “Hints on test data selection: Help for the practicing programmer”

Why is not widely used?

Maturity Problem: Because Testing is not
widely used YET!

(Although it is increasing)

Why is not widely used?

Integration Problem: Inability to successfully integrate it into the software development process

(TDD plays a key role now)

Why is not widely used?

Technical Problem: It is a Brute Force
technique!

Technical Problems

- Brute force technique

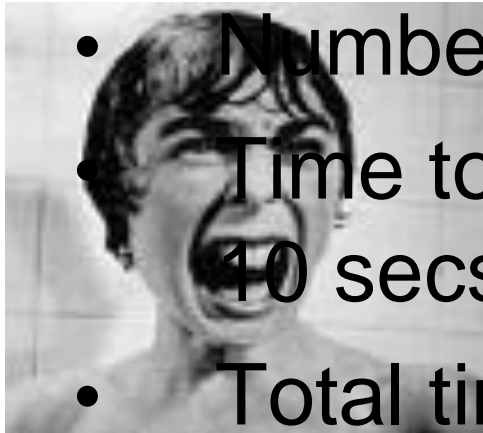
$$N \times M$$

N = number of tests

M = number of mutants

Aconcagua

- Number of Tests: 666
- Number of Mutants: 1005
- Time to create a mutant/compile/link/run:
10 secs. each aprox.?
- Total time:
 - 6693300 seconds
 - 1859 hours, 15 minutes



Another way of doing it...

```
CreditCard>>= anotherCreditCard
```

```
^(anotherCreditCard isKindOf: self class) and: [ number =  
anotherCreditCard number ]
```

```
CreditCard>>= anotherCreditCard
```

```
MutantId = 12 ifTrue: [ ^(anotherCreditCard isKindOf: self class) or: [  
number = anotherCreditCard number ].
```

```
MutantId = 13 ifTrue: [ ^(anotherCreditCard isKindOf: self class)  
nand: [ number = anotherCreditCard number ].
```

```
MutantId = 14 ifTrue: [ ^(anotherCreditCard isKindOf: self class) eqv: [  
number = anotherCreditCard number ].
```

Aconcagua

- Number of Tests: 666
- Number of Mutants: 1005
- Time to create the metamutant/compile/link: 2 minutes?
- Time to run the tests per mutant: 1 sec
- Total time:
 - 1125 seconds
 - 18 minutes 45 seconds



MuTalk Optimizations

Running Strategies

Mutate all methods, run all tests per mutant

- Create a mutant for each method
- Run all the test for each mutant
- Disadvantage: Slower strategy

Mutate covered methods, run all tests per mutant

- Takes coverage running all tests
- Mutate only covered methods
- Run all methods per mutant
- Relies on coverage

Mutate all methods, run only test that cover mutated method

- Run coverage keeping for each method the tests that covered it
- Create a mutant for each method
- For each mutant, run only the tests that covered the original method

Mutate covered methods, run only test that covered mutated methods

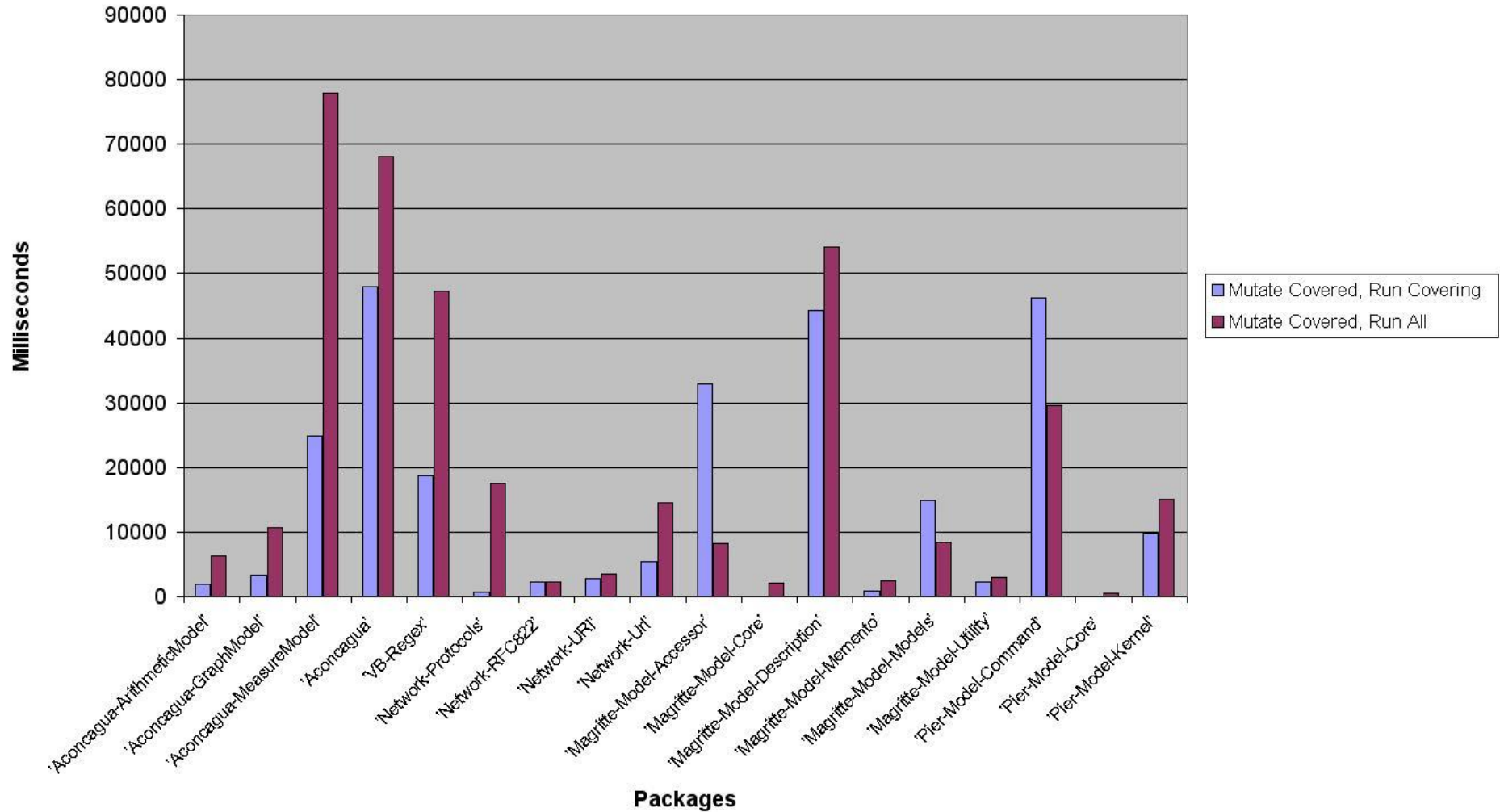
- Run coverage keeping for each method the tests that covered it
- Create a mutant for only covered methods
- For each mutant, run only the tests that covered the original method

MuTalk - Aconcagua Statistics

- Mutate All, Run All: 1 minute, 6 seconds
- Mutate Covered, Run Covering: 36 seconds
- Result:
 - 545 Killed
 - 6 Terminated
 - 83 Survived

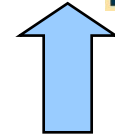
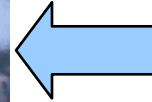
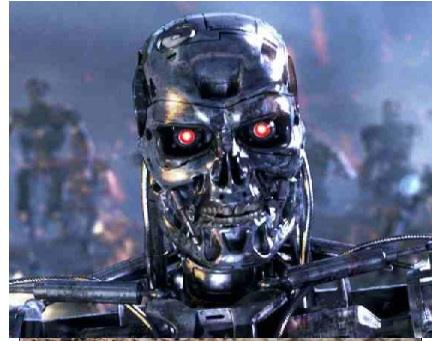
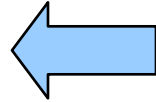
More Statistics

Time Analysis Coverage



MuTalk Optimizations

Terminated Mutants



Try to kill the Mutant!

The killer has to be
“Terminated”



The Test Suite

MuTalk - Terminated Mutants

- Take the time it runs each test the first time
- If the test takes more than 3 times, terminate it

Work in progress

- Operators Categorization based on how useful they are to detect errors
- Filter Operators on View
- Cancel process

Future work

- Make Operators more “intelligent”
 - $a = b$ **ifTrue**: [...]
 - $a = b$ **ifFalse**: [] is equivalent to $a \sim = b$ **ifTrue**: []
- Suggest tests using not killed mutants
- Use MuTalk to test MuTalk?

Why does it work?

“Complex faults are coupled to simple faults in such a way that a test data set that detects all simple faults in a program will detect most complex faults” (Coupling effect)

Demonstrated in 1995, K. Wah, “Fault coupling in finite bijective functions”

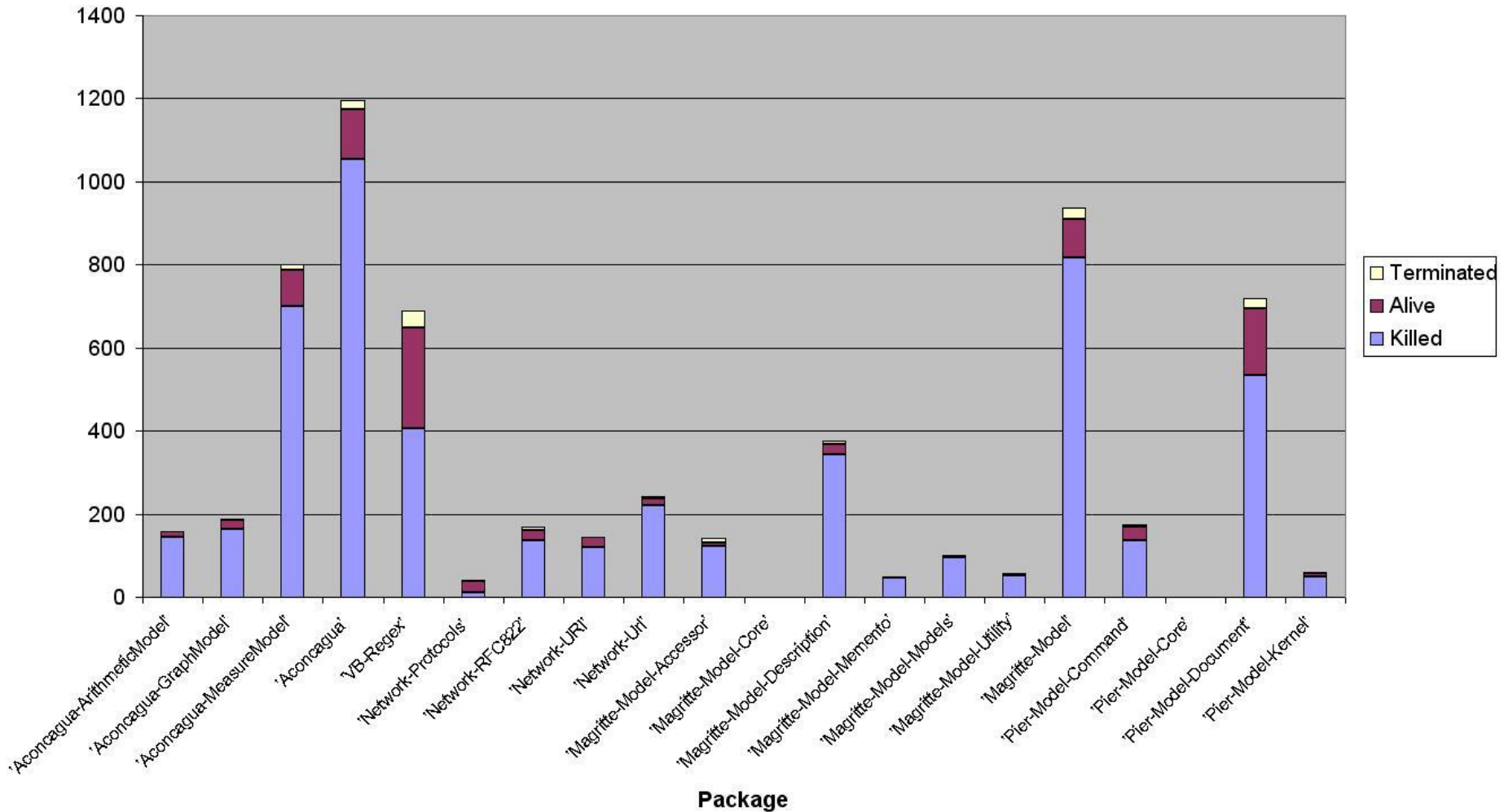
Why does it work?

“In practice, if the software contains a fault, there will usually be a set of mutants that can only be killed by a test case that also detects that fault”

Geist et al, “Estimation and enhancement of real-time software reliability through mutation analysis”, 1992

More Statistics...

Mutants Generated (Mutate Covered, Run Covering)



How does it compare to coverage?

- Does not replaces coverage because some methods do not generate mutants
- But:
 - Mutants on not covered methods will survive
 - It provides better insight than coverage
 - Method Coverage fails with long methods/conditions/loops/etc.

Questions?



MuTalk - Mutation Testing for Smalltalk

¡¡GRACIAS!!



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